

<http://www.omanair.com/en/holidays/packages/muscat-packages/hotel-packages/shangri-las-barr-al-jissah-resort-spa>



## Shangri-La's Barr Al Jissah Resort & Spa

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Category: ★★★★★

### • Location

Located approximately 45 minutes from Muscat International Airport and only 15 minutes from the old city of Muscat, it is the perfect base to discover the diverse natural beauty and cultural heritage of Oman.

### The Hotel

Uniquely set against a backdrop of rugged mountains with stunning views of the Gulf of Oman, Shangri-La's Barr Al Jissah Resort & Spa is the Sultanate of Oman's first fully integrated three-Hotel destination resort set out amidst 124 acres of distinct natural scenery.

### Accommodation

680 beautifully appointed rooms with views of the sea. The resort is divided into three hotel properties Al Waha (the Oasis), Al Bandar (the Town) and the deluxe Al Husn (the Castle).

### General Facilities

The resort boasts 6 main restaurants, 7 casual dining outlets and pool bars, 3 lobby lounges, 2 bars and a night Club, three private beaches, an Oman heritage area, marina lazy river and several swimming pools and a 1000 seat amphitheatre.

## Sports and Leisure

The resort has extensive recreational facilities including three swimming pools, a lazy river, four tennis courts, health club, dive center as well as a unique Omani Heritage Village and Souk, an adventure Zone for children and a full time Turtle Ranger.

[View fact sheet](#)

shangrila = 'Shangri-la Bar al Jissah Resort & Spa



Muscat, Oman

'; shangrilaTooltip = 'Shangri-la Bar al Jissah Resort & Spa

```
'; //var tooltip='asd'; function initialize() { if (GBrowserIsCompatible()) { var map = new
GMap2(document.getElementById("map-canvas")); map.setCenter(new
GLatLng(23.550369,58.661036),15); map.setUIToDefault(); var bluelcon = new
GIcon(G_DEFAULT_ICON); //bluelcon.image = "../images/hotel_icon.png"; bluelcon.iconAnchor = new
GPoint(15, 36); bluelcon.imageMap = [0, 23, 0, 4, 4, 0, 29, 0, 32, 3, 32, 22, 29, 26, 3, 26];
markerOptions = {icon: bluelcon}; function showTooltip(marker) { tooltip.innerHTML =
marker.tooltip; var point =
map.getCurrentMapType().getProjection().fromLatLngToPixel(map.getBounds().getSouthWest(),
map.getZoom()); var offset =
map.getCurrentMapType().getProjection().fromLatLngToPixel(marker.getPoint(), map.getZoom());
var anchor = marker.getIcon().iconAnchor; var width = marker.getIcon().iconSize.width; var pos =
new GControlPosition(G_ANCHOR_BOTTOM_LEFT, new GSize(offset.x - point.x - anchor.x + width,
-offset.y + point.y + anchor.y)); pos.apply(tooltip); tooltip.style.visibility = "visible"; } function
createMarker(latlng, html, label, treasureBoxTooltip) { opts = { "icon": bluelcon, "clickable": true,
"labelText": label, "labelOffset": new GSize(-35, -58) }; var marker = new LabeledMarker(latlng,
opts); marker.tooltip = treasureBoxTooltip; // marker.value = number; GEvent.addListener(marker,
"mouseover", function() { showTooltip(marker); }); GEvent.addListener(marker, "click", function() {
tooltip.style.visibility = "hidden"; var myHtml = html; marker.openInfoWindowHtml(myHtml); });
/*GEvent.addListener(marker,"click", function() { var myHtml =html; tooltip.style.visibility="hidden";
map.openInfoWindowHtml(latlng, myHtml); });*/ GEvent.addListener(marker, "mouseout", function()
{ tooltip.style.visibility = "hidden"; }); return marker; } // Add 5 markers to the map at random
locations // Note that we don't add the secret message to the marker's instance data var bounds =
map.getBounds(); var southWest = bounds.getSouthWest(); var northEast = bounds.getNorthEast();
var lngSpan = northEast.lng() - southWest.lng(); var latSpan = northEast.lat() - southWest.lat(); //
map.addOverlay(createMarker(latlng,content, 'label',Tooltip )); var latlng = new GLatLng(23.550369,
58.661036); map.addOverlay(createMarker(latlng, shangrila, ' ', shangrilaTooltip)); tooltip =
document.createElement("div"); document.getElementById("map-canvas").appendChild(tooltip);
tooltip.style.visibility = "hidden"; } } function loadMap() { initialize(); } function addLoadEvent(func)
{ var oldonload = window.onload; if (typeof window.onload != 'function') { window.onload = func; }
else { window.onload = function() { if (oldonload) { oldonload(); } func(); } } }
addLoadEvent(loadMap); addLoadEvent(function() { });
```